



STURLING Doubles Rules

As of Jan. 22, 2023

Scoring is the same as regular Sturling curling – 6 end games.

Each team will alternately deliver five stones per end by one team member against their opponent.

A coin toss will determine which team gets the hammer and the placement of rocks to start the game.

To start an end, each team will place one stone in either positions “A” or “B”

The team delivering first will place their stone in position “A”: in a Guard position-bisecting the centre line

7 feet 6 inches from the top of the house.

The team with hammer will place their stone in position “B”: in the House-bisecting the centre line and with the back of the stone touching the outer 4 foot ring behind the button.

Modified Free Guard Zone: no stone in play, including the “positioned” stones and those in the house, can be moved to an out-of-play position prior to the delivery of the fourth stone of an end. If there is a violation, without exception, the delivered stone shall be removed from play, and any displaced stone(s) shall be replaced to their original position by the non-offending team.

Following the first end, the team that did not score shall have the decision on the placement of positioned rocks.

If neither team scores in an end, the team that delivered the first stone in that end shall have the decision on placement of positioned rocks in the next end.

If the score is tied after six ends: an extra end is played.

One player of each team will deliver two rocks and their partners will deliver the last three; (similar to regular Sturling)

Other rules of Sturling apply: Visit the RULES page of www.sturling.net

